



**New For  
2023**

# The First Annual CHJA Team Jumper Championships

**Class 531. \$500 0.80m CHJA Team Jumper Championship**  
**Class 532. \$1000 0.90m CHJA Team Jumper Championship**  
**Class 533. \$2000 1.00m CHJA Team Jumper Championship**

*~ These classes are offered during the first week only, CHJA Copper Penny I ~*

To be eligible, horses must have competed in at least two classes at a qualifying height during the show. Horses and riders may only compete in one championship. Qualifying heights are:

For the 0.80m Championship – 0.70m, 0.75m, 0.85m

For the 0.90m Championship – 0.85m, 0.90m, 1.00m

For the 1.00m Championship – 0.90m, 1.00m, 1.10m, 1.15m

Entries will close at 5:00pm the day before the classes are held – NO EXCEPTION. Due to the complexities of establishing an order of go by team and then designating an order by team members, no entries will be accepted after 5:00pm the day before or on the same day.

There will be three separate competitions, one at each height of 0.80m, 0.90m and 1.00m. Teams may consist of three or four members. Teams with three members will have all three scores count. Teams with four members will drop their low score. To be run under a modified Nation's Cup format.

When entering, teams must complete a separate entry form that declares the three or four entries and the order that the riders will compete within their own team. By 6:00pm the day before, the order of go by team and rider will be established and published at the office and online.

All entries will jump a first round course of at least 12 fences at the appropriate height. After all entries have gone, team scores will be tallied. A team score shall consist of total jumping faults and the total time taken on course by the top three riders (teams of three will have all rider's scores count; teams of four may drop their low score). The top four teams with the least amount of faults in the fastest total time will return, in reverse order, for a second round of at least 10 fences. If there is a tie among teams for the least amount of faults, then the total time taken by each team shall break the tie.

After all entries have jumped a second round, if there is a tie for first place only with equal faults (times not to count), tied teams must designate a single rider to represent them in a jump-off against the clock. If there is a jump-off, scores from the first two rounds are discarded and the jump-off becomes the sole tie-breaking criteria. The order for the jump-off will be determined by the total time taken in the first two rounds by each team. Ties in faults for other than first place will be decided by total time taken over the two rounds by the tied teams.

In the event a team of four members loses one of their members after the start of the class (withdraws before competing or eliminated while on course), the remaining three members may continue to compete with all three scores being counted. In the event a team of three members loses one of their members in the first round, after the start of the class, the remaining team members may continue to compete but may not continue to the second round and will be disqualified. If this happens in the second round, the remaining team members will be allowed to compete, but the team will be placed last of the teams in the second round.

A presentation ceremony will be held for the top three teams for each height. Riders must stand with their team members and grooms may hold the horses behind the line-up. Prize money divided to the top three teams 50%, 30%, 20%. Entry Fee: \$60 per team.

Proper attire and tack required. While you should plan on a team name, this is not a costume class so please do not wear costumes.



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